

# WMS Benchmarking 2011

Cadcorp GeognoSIS, Constellation-SDI,  
GeoServer, Mapnik, MapServer,  
QGIS Server



# Executive summary

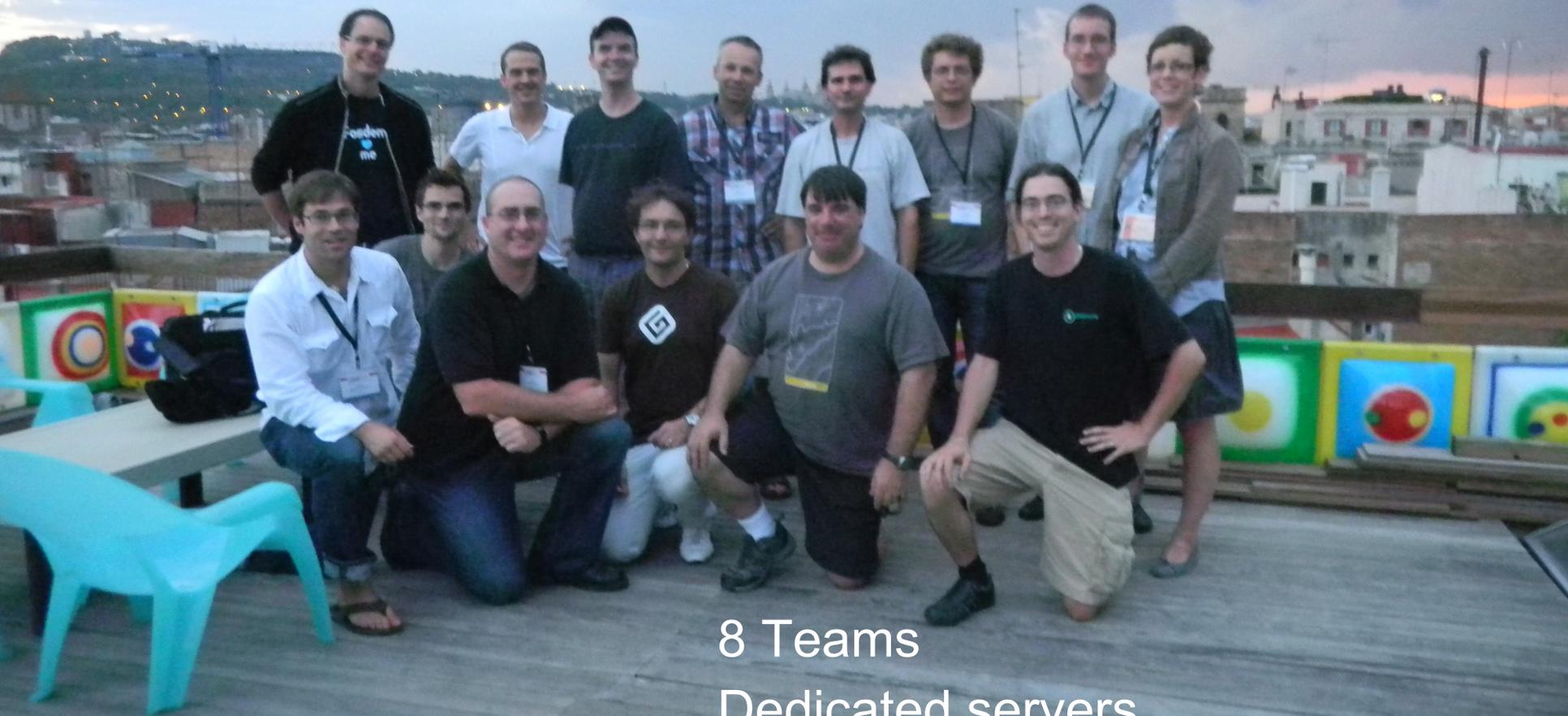
- Compare the performance of WMS servers
  - 6 teams
- In a number of different workloads:
  - Vector: projected (Google Mercator – EPSG:3857) street level
  - Raster: EPSG:4326 DEMs projected (Google Mercator – EPSG:3857)
- Data backends:
  - Vector: PostGIS
  - Raster: BIL



# Benchmarking History

- 5<sup>th</sup> FOSS4G benchmarking exercise. Past exercises included:
  - FOSS4G 2007: Refrations Research run - published the first comparison with the help of GeoServer and MapServer developers. Focus on big shapefiles, postgis, minimal styling (Brock Anderson & Justin Deoliveira)
  - FOSS4G 2008: OpenGeo run - published the second comparison with some review from the MapServer developers. Focus on simple thematic mapping, raster data access, WFS and tile caching (Justin Deoliveira & Andrea Aime)
  - FOSS4G 2009: MapServer and GeoServer teams in a cooperative benchmarking exercise (Andrea Aime & Jeff McKenna)
- Friendly competition: goal is to improve all software

# Benchmarking 2010



8 Teams

Dedicated servers

Area specific data set (Spain)



# Benchmarking 2011



6 Teams  
Dedicated hardware  
Area specific dataset – Colorado

Open Source Geospatial Foundation



# Rules of engagement

- Each server is tested in its latest version
- Each server performs exactly the same workload
  - Same set of WMS requests
  - Same data backends
  - Same image output format
- All modifications made to improve performance are to be included in a future release of the software
- Data used cannot be modified for display, other than indexing
- All testing to be done on the same benchmarking machines
  - Windows and Linux servers, 2 separate identical servers



# Datasets Used: Vector

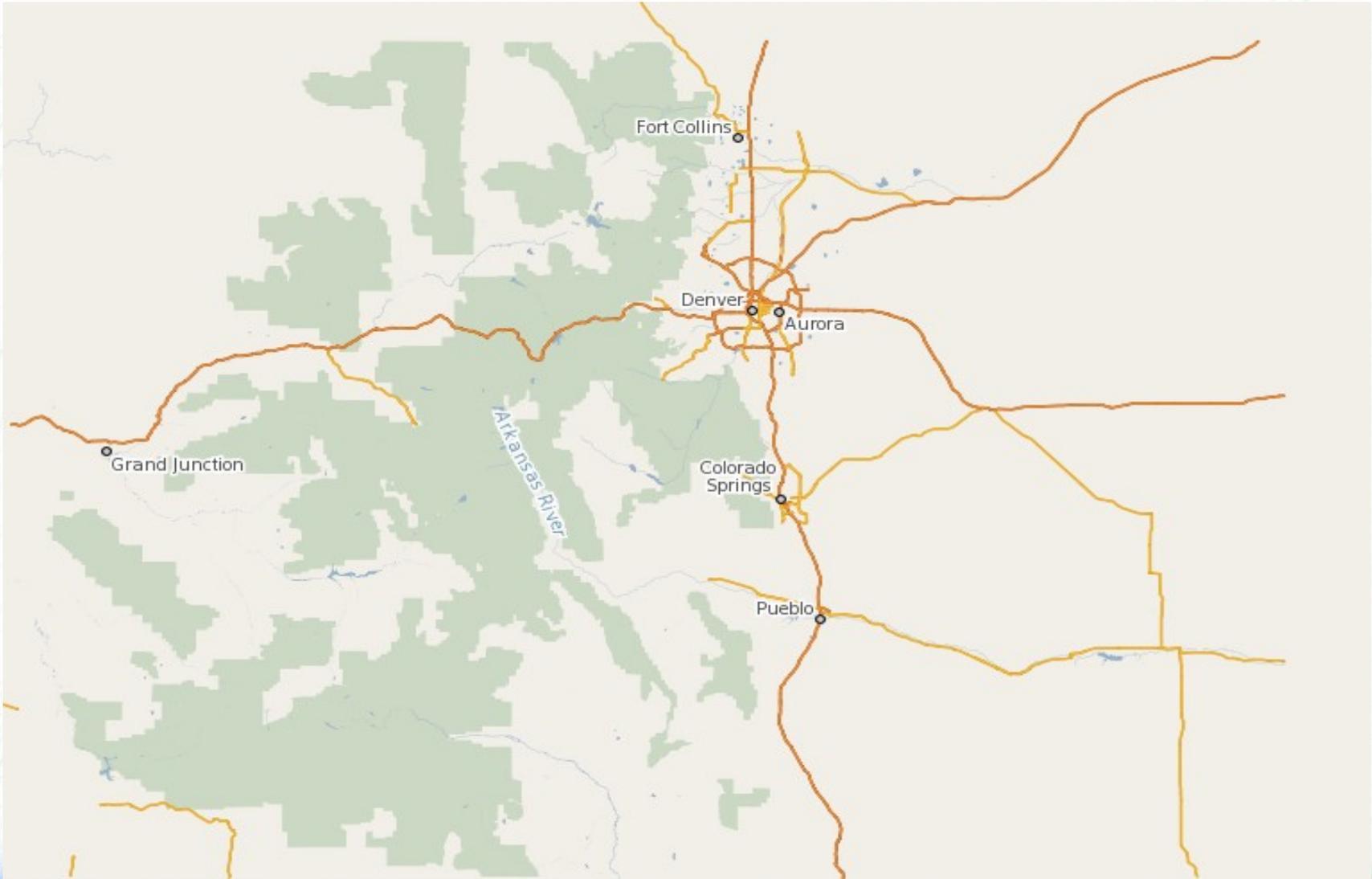
Open Street Map for Colorado

- IMPOSM to import data to PostGIS
  - Optimized for rendering
- Styling from MapServer Utils Imposm branch (Googly style)





# Datasets Used: Extents

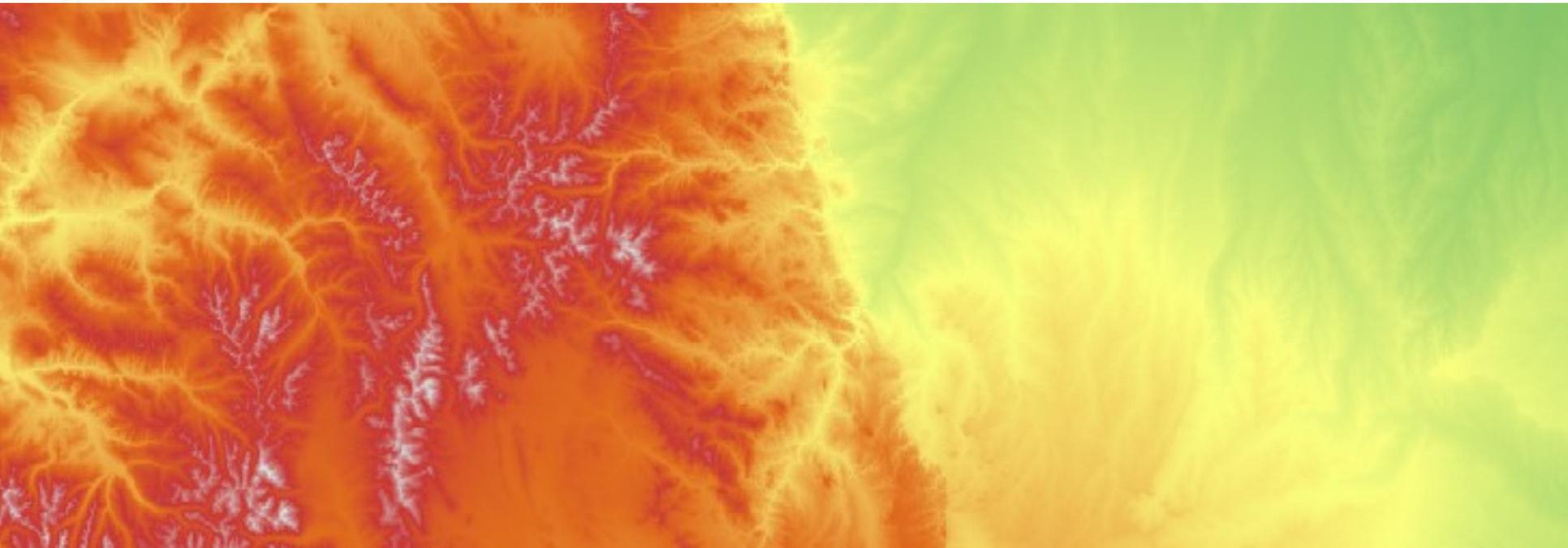




# Datasets Used: Raster

USGS DEMs NED 1 arc second

- 30m (approx) Resolution
- 16bit Band Interleaved Line (BIL)
- Color range dynamically applied based on elevation





# Hardware specs

- **JMeter:**

- Dell Precision Workstation 390 from 9/7/2006

- Processor, 6300, 1.86, 2M, Core Duo-conroe, Burn 2
    - 2Gb RAM 160 Gb Hard drive 7200 rpm OS: Centos 5.5 i386

- **WMS(2):**

- Dell PowerEdge R410 - Ship Date: 7/7/2010

- Processor: Intel® Xeon® E5630 2.53Ghz, 12M Cache, Turbo, HT, 1066MHz Max Mem

- 8GB Memory (4x2GB)

- 2TB 7.2K RPM SATA

- OS: Windows Server 64bit, Centos 5.5 x86-64

- **Database:**

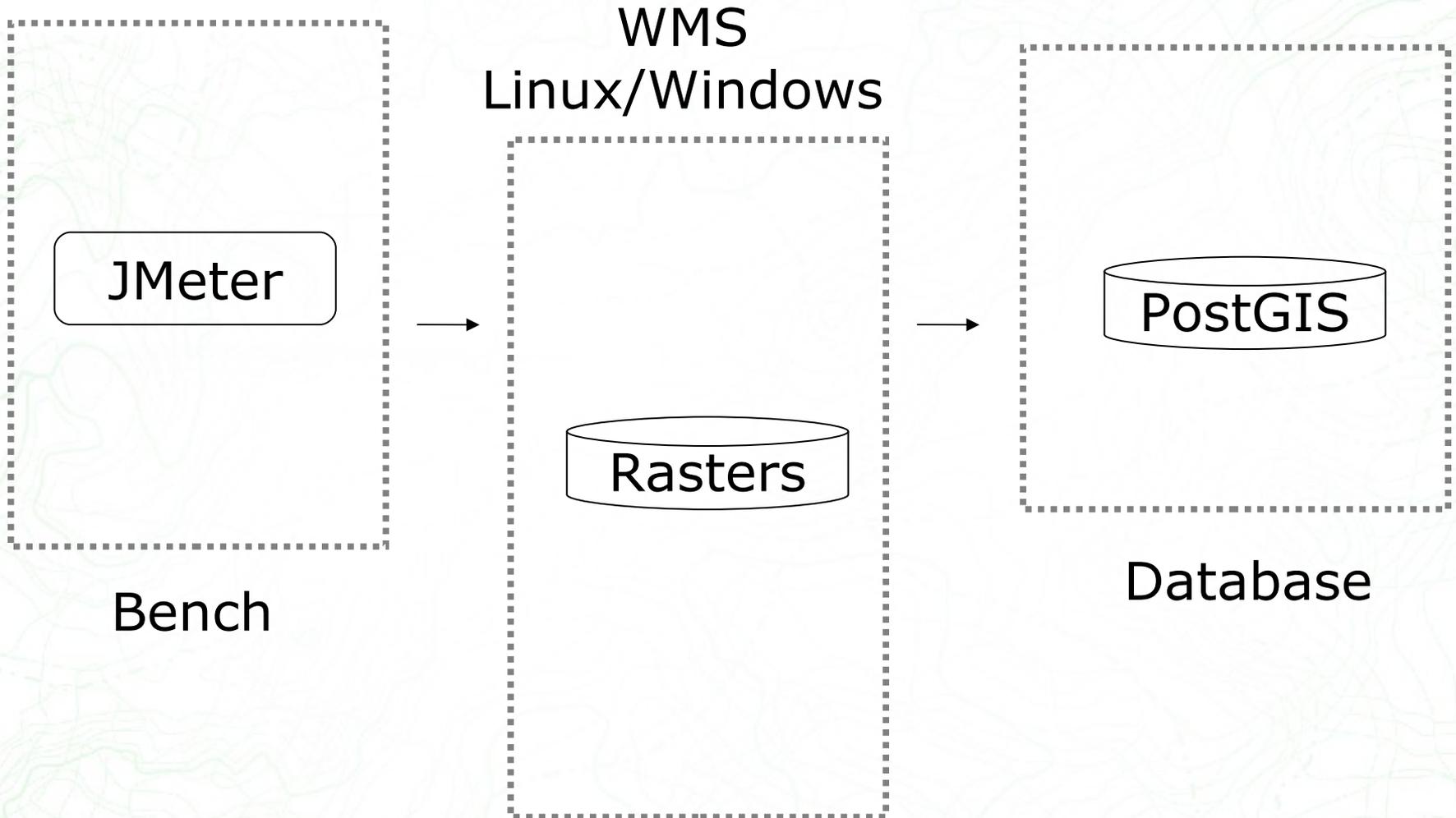
- Gateway E6610D Intel Core2 Duo - E6750 2.66 Ghz

- 250Gb Hard Drive 7200 rpm, 4Gb Ram

- OS: Centos 5.5 x86-64



# Hardware Configuration





# Methodology

- Each test run performs requests with 1, 2, 4, 8, 16, 32, 64, 128 and 256 parallel clients (for a total of 3688 requests)
- Each test uses a random set of requests stored in a CSV file: no two requests in the same run are equal, but all servers perform the same workload
- Two separate tests
  - Normal request
    - The image size (between 64x64 and 1024x768)
    - The geographic envelope (extent)
  - Seed type request
    - Image size fixed (2248x2248)
- Each test is run three times in a row, the results of the third run are used for the comparison: this benchmark assumes full file system caches (“hot” benchmark)

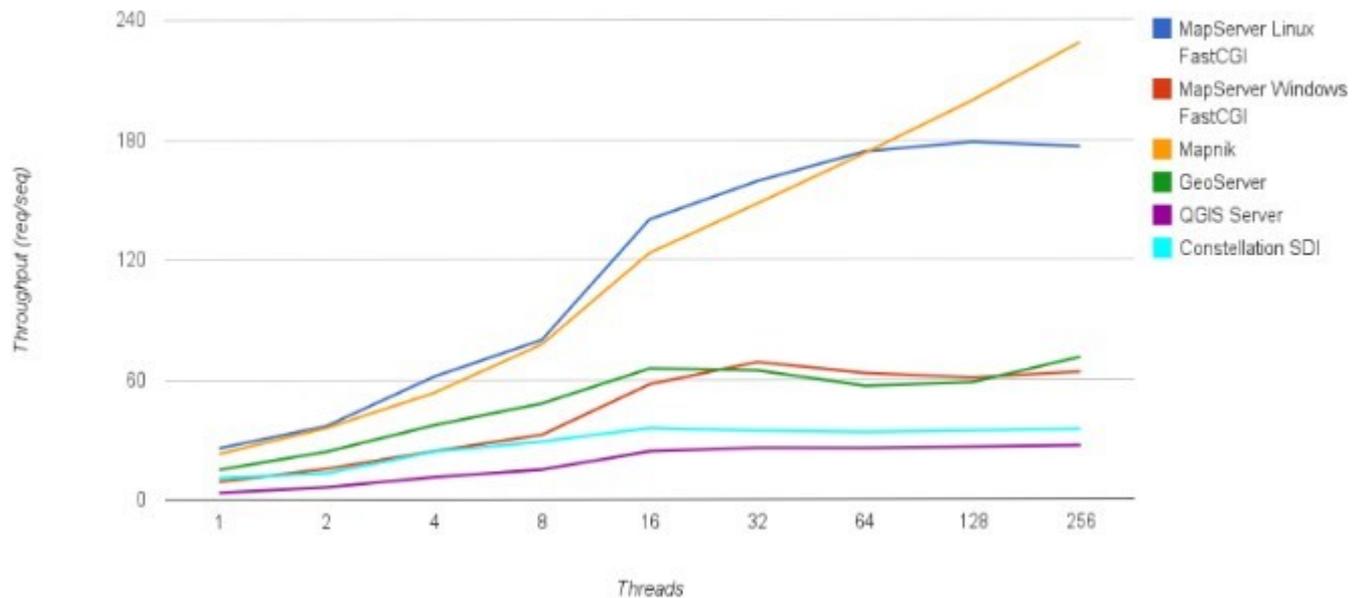


# Benchmarking 2011

## Results

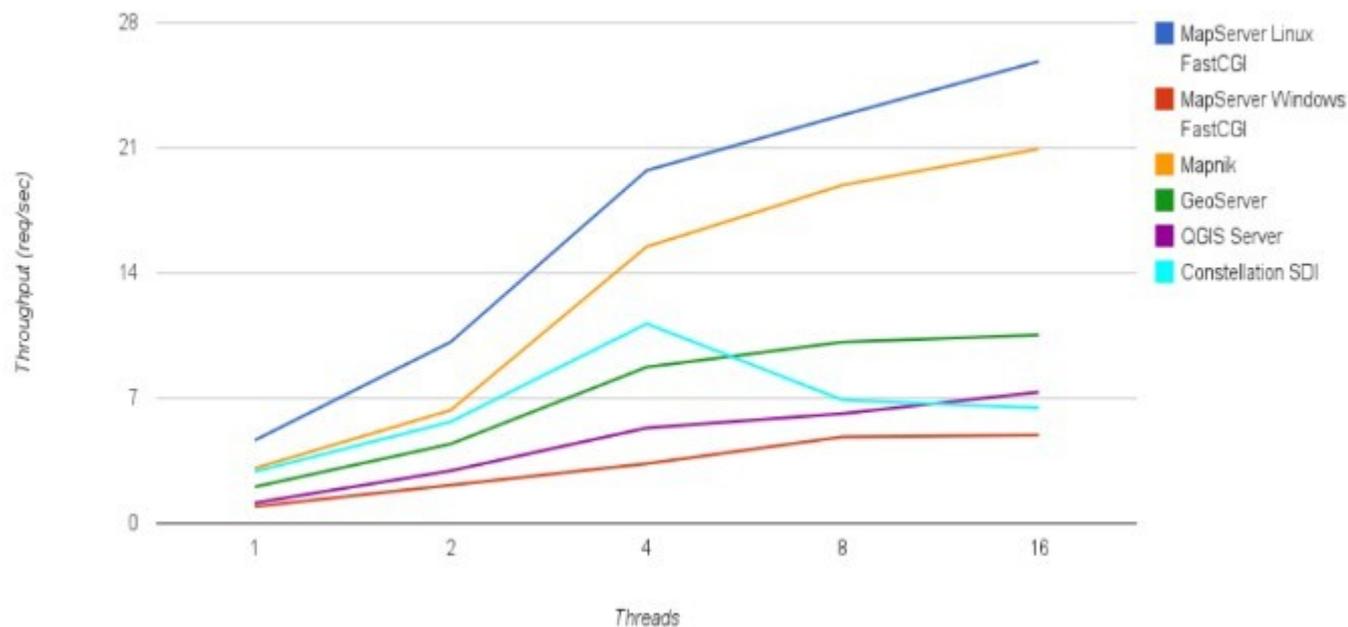


## Vector Results – OSM/PostGIS



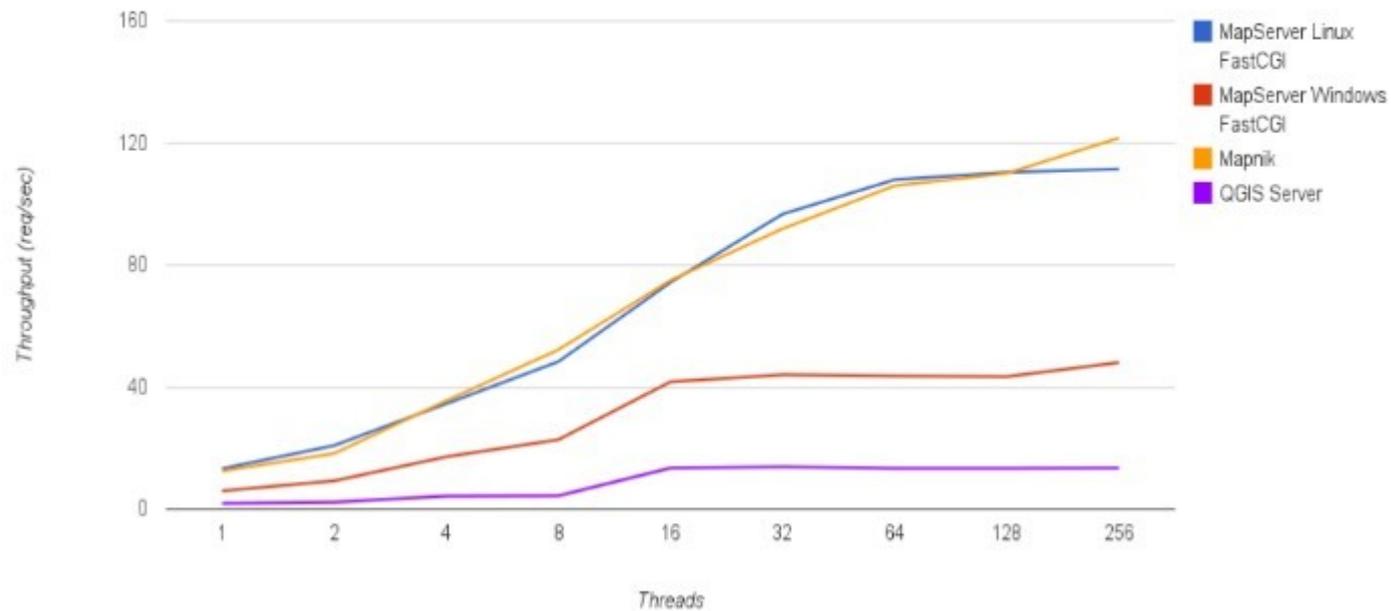


## Vector Seeding Results – OSM/PostGIS





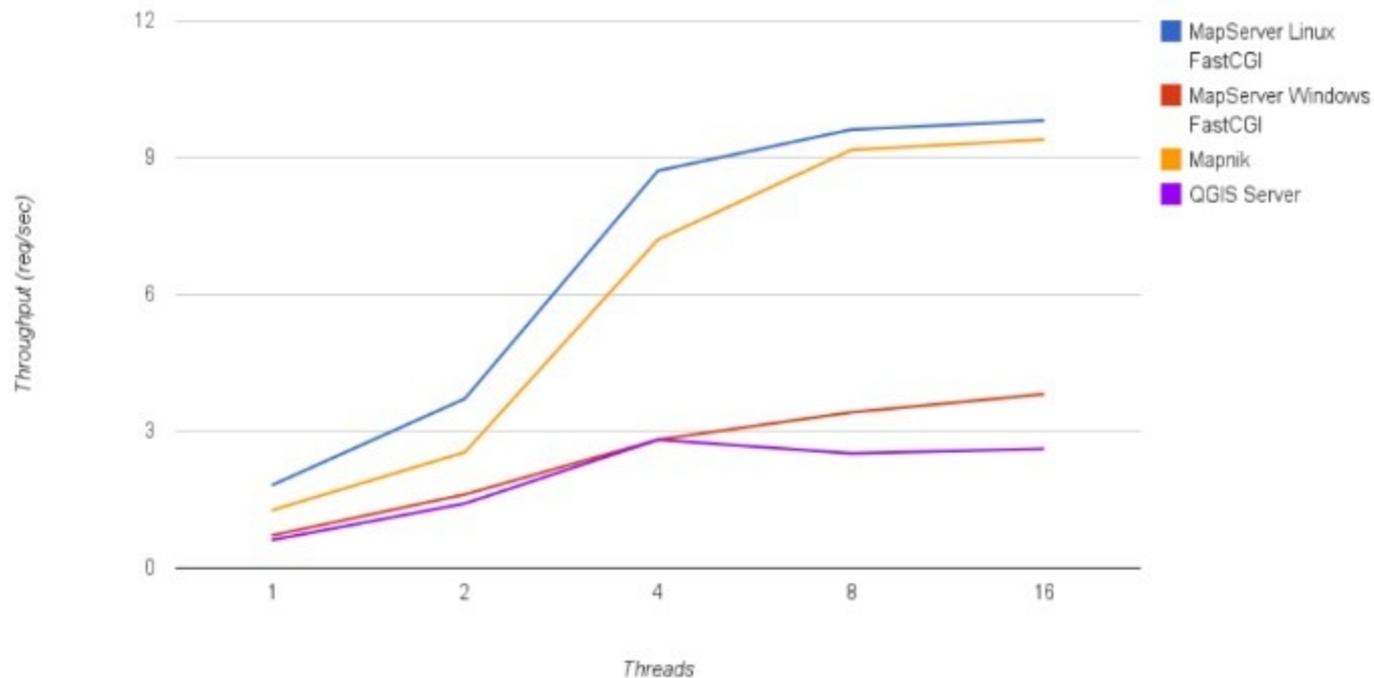
## Vector+Raster Results - DEM+OSM





# Benchmarking 2011

## Vector+Raster Seeding Results - DEM+OSM





# Benchmarking 2011

## Team Reports



# Benchmarking 2011



- The Cadcorp GeognoSIS team had to withdraw at the last minute due to a serious family medical emergency
- They will resume the tests if at all possible, and publish their results in due course
- So watch this space
- Not that any of *you* care about the results

**MR. BUMP**

*By Roger Hargreaves*



**MR. UPPITY**

*By Roger Hargreaves*





# Benchmarking 2011



- Had to write a MapFile to SLD converter
- Had to write a BIL reader for rasters
  - Work was not completed in time
- Profiling observations
  - CPU usage between 50 and 80%
  - 2/3 of time is spent reading the result of SQL
    - Byte arrays are sent as text (base 64 encoding)
    - Known PostgreSQL-JDBC issue  
(<http://postgresql.1045698.n5.nabble.com/bytea-performance-tweak-td4510843.html>)



# Benchmarking 2011



## GeoServer

- Due to lack of time decided to participate only on the vector tests
- No shoot-out specific improvements this year, although didn't want to drop
- Borrowed SLD 1.1 styles from Constellation team (thanks!)
- Hopefully GeoServer keeps doing well
- Same bottleneck: Java2D antialiasing rasterizer. Workaround: load balance an instance each with two cores



# Benchmarking 2011

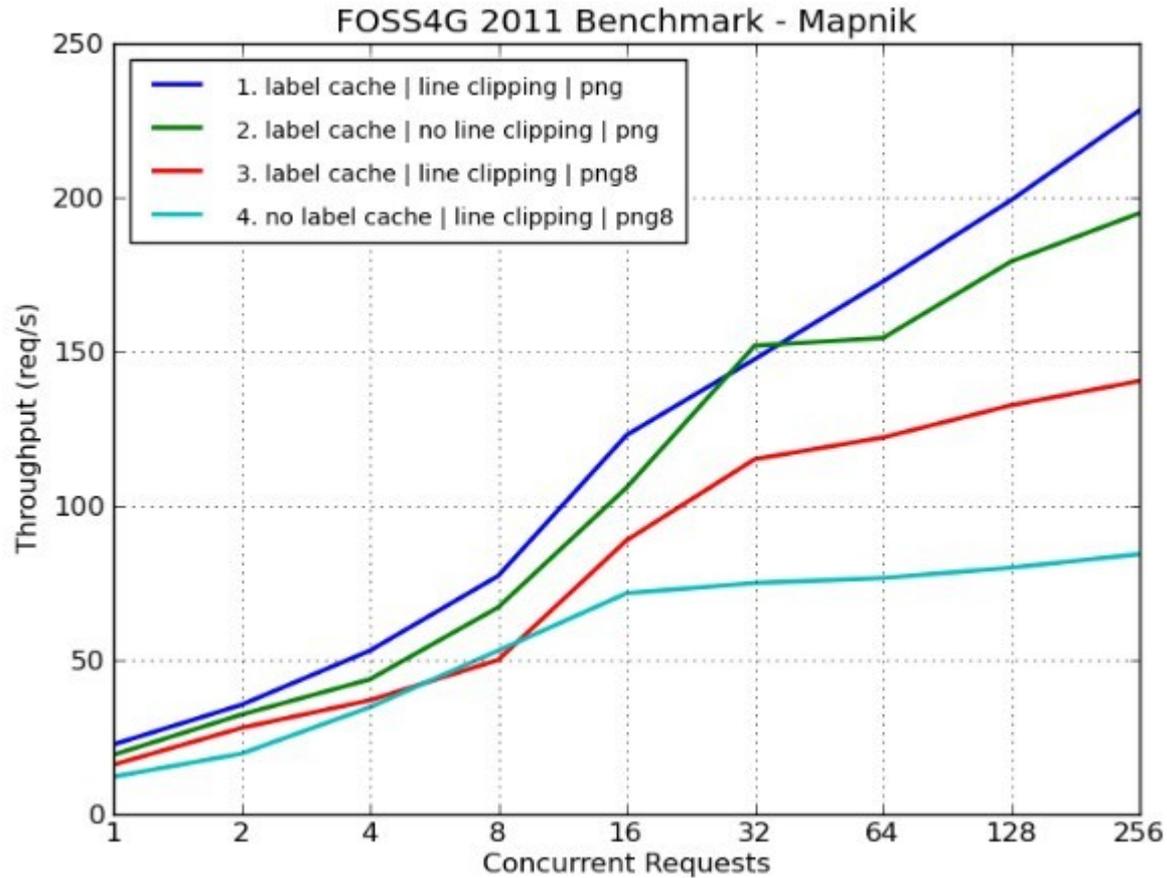


- **Node.js:** New async javascript server: [landspeed.js](#)
  - 8 processes (nginx), threadpool of 16 (libeio)
  - >10 r/s than c++ (paleoserver)
- **Labels:**
  - Deferred rendering (avoid extra db queries)
  - Faster placement and halo rendering
- **Raster:** new raster reprojection (using AGG)
- **Encoding:** ability to pass options for zlib/png perf
- **Line drawing:** option for faster rasterization
- **Clipping:** first attempt at polyline clipping
- **Future:** parallel db queries, intelligent feature caching

**Thank you:** Thomas Bonfort, Konstantin Kaefer, AJ Ashton, Artem Pavlenko, Alberto Valverde, Hermann Kraus, Rob Coup, Simon Tokumine



# Benchmarking 2011





# Benchmarking 2011



## QGIS Server

- QGS project with 349 layers (200 for labelling)
- Might be the reason for overhead with small tiles
- Improvements of rule-based renderer
- New raster provider with reprojection support performed well
- Data preparation needed, because QGIS requires a unique primary key
- mod\_fcgid configuration:
  - Best results with `FcgidMaxProcesses = 32`
- QGIS uses benchmark server for performance regression testing



# Benchmarking 2011

**MapServer**  
open source web mapping

## Tweaks & Enhancements

- Png compression parameters
  - Tradeoff between performance and image size
- Apache / mod\_fcgid configuration:
  - Run on worker mpm instead of prefork
  - Set FcgidMaxProcessesPerClass to a reasonable value (32) to avoid overwhelming the server with too many processes
    - Default value will eat up postgres connections and lead to failed requests
- Patch to mapserv to not re-parse the (huge!) mapfile at each request
- Patch to MapServer to not apply run-time substitutions (cgi)
- Further optimizations (not done): minimize classification cost
  - Order classes by order of occurrence
  - Stop using regexes



# Benchmarking 2011

## Awards



# Benchmarking 2011



**Last Run Award**



**GeoServer**

**Benchmark run at  
12:23pm today**



# Benchmarking 2011





# Benchmarking 2011





# Benchmarking 2011

- **Wiki home:** [http://wiki.osgeo.org/wiki/Benchmarking\\_2011](http://wiki.osgeo.org/wiki/Benchmarking_2011)
- **Mailing list: join at**  
<http://lists.osgeo.org/mailman/listinfo/benchmarking>
- **SVN:**  
<http://svn.osgeo.org/osgeo/foss4g/benchmarking/wms/2011/>

**Thank you to all 6 teams!**